

# P&D Postmortem

**Kazuki Morishita**

GungHo Online Entertainment, Inc.  
President & CEO , Executive Producer



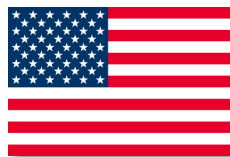


- ALL smartphone titles (6 titles) -

# 100% Profitable



# PUZZLE & DRAGONS



# Over 30,000,000 DLs



## 13 Countries

**Over 100 million \$ / per month**

# GDC 2013

## “LUCK”

# Today's Keyword “ Instinct ”



# **P&D Postmortem**

## **“Game Designing”**



**Idea was born  
and planning  
began July 2011**

- Target -

“ Myself ”

- **Game Concept** -

**RPG + Intuitive Action**

**Be Innovative**

**Be Intuitive**

**Be Captivating**

**Be Sustainable**

**Be Encouraging**

**Kazuki  
Morishita**  
Executive Producer



**Daisuke  
Yamamoto**  
Producer

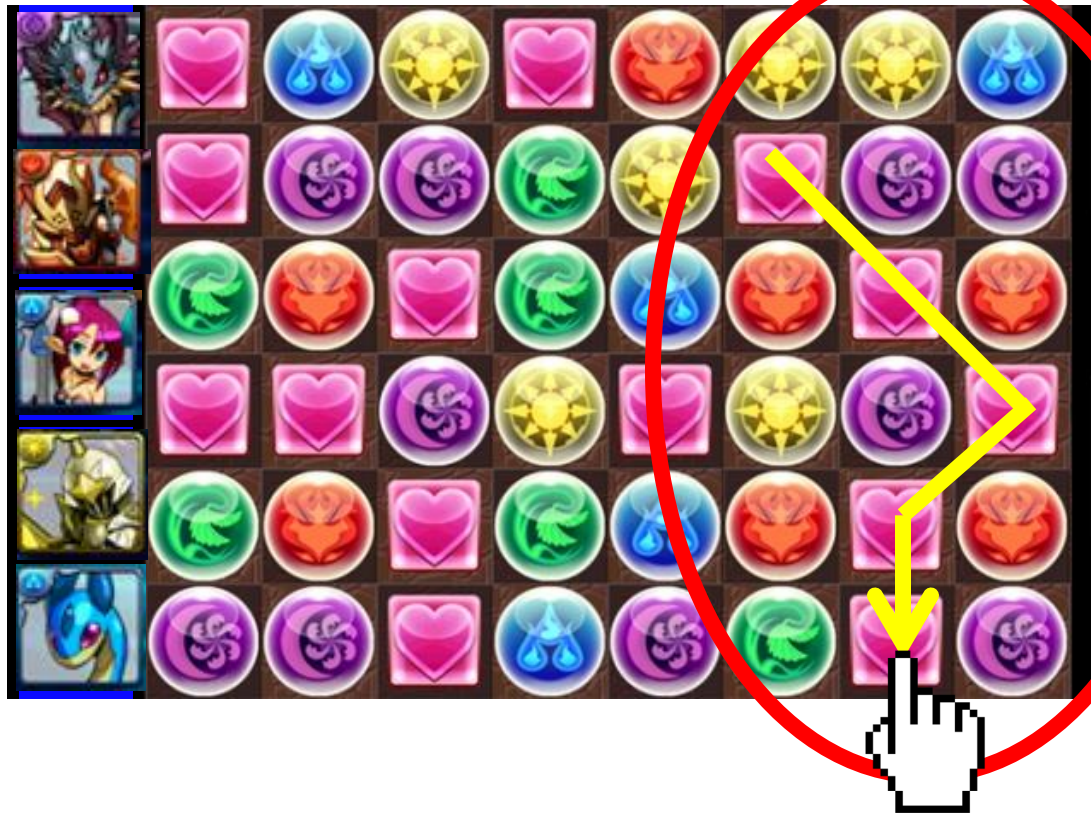
# RPG + Tower Defense

# RPG + Puzzle



# Monster

# Puzzle









**Monster**

**Movable  
range**





- Be Intuitive -  
**Puzzle Action**

- Be Captivating -

**Relatable to  
Kids and Adults**



- Be Sustainable -

**Collect · Raise · Fusion · Addictive**

- Encouraging -  
**Skill Up & Luck**

- Title -

# Dungeon & Puzzle



# PUZZLE & DRAGONS

# **P&D Postmortem** **“Development”**











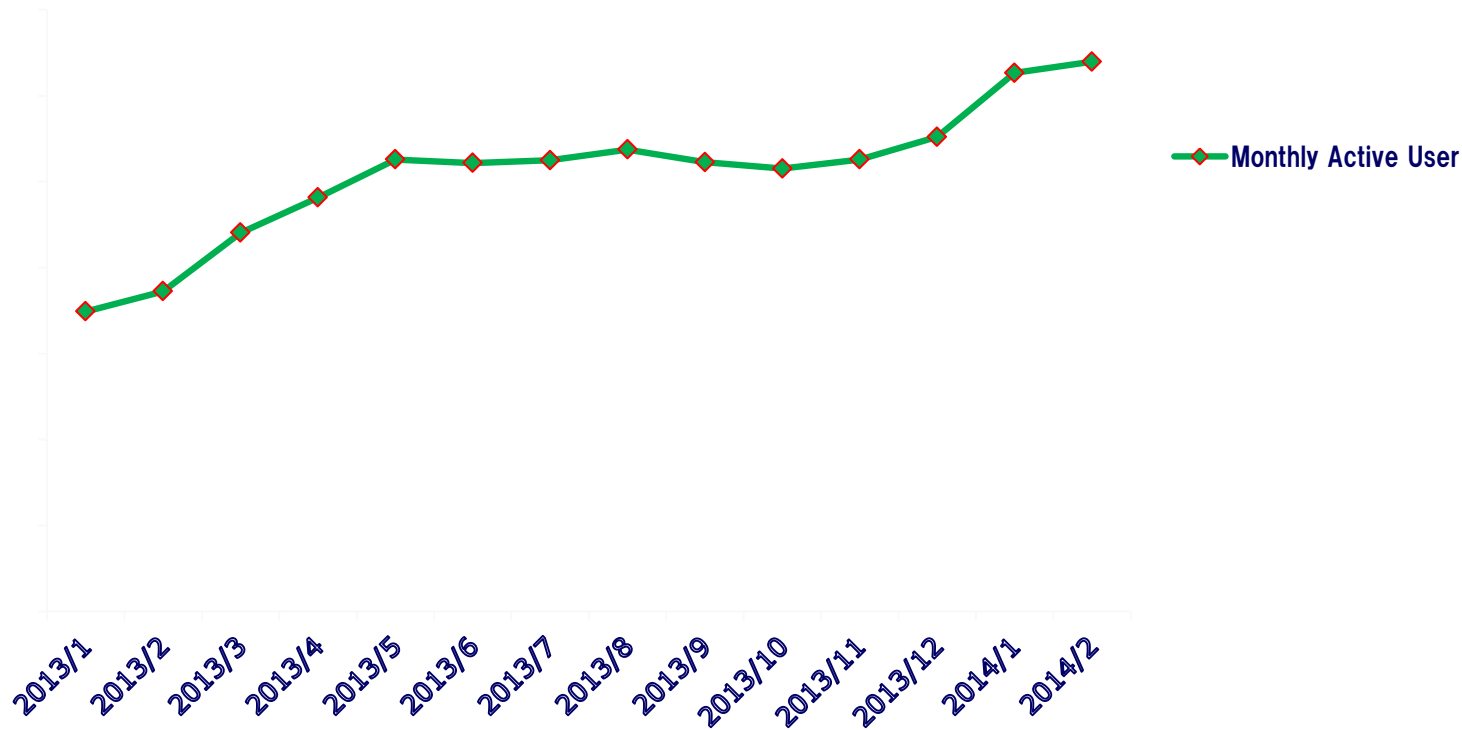
Wife Tested



Child Tested

# **P&D Postmortem** **“Operations”**







# Magic Stone Episode

# Like A Bonfire



# Hearing out User Feedback



user

I ran out of coins and can't level up my monsters!

Gungho

Let's have a special weekend dungeon  
that drops a lot of coins!



user

I have a bunch of coins, but not enough materials  
to evolve my monsters!

Gungho



Let's have a Thursday dungeon  
that drops EVO materials!



user

We want more monster with more EVO materials!

[Daily Dungeons] were born!

**Mon**

**Tue**

**Wed**

**Thu**

**Fri**

**Sat**

**Sun**

**Keepers**

**Room of  
the Mask**

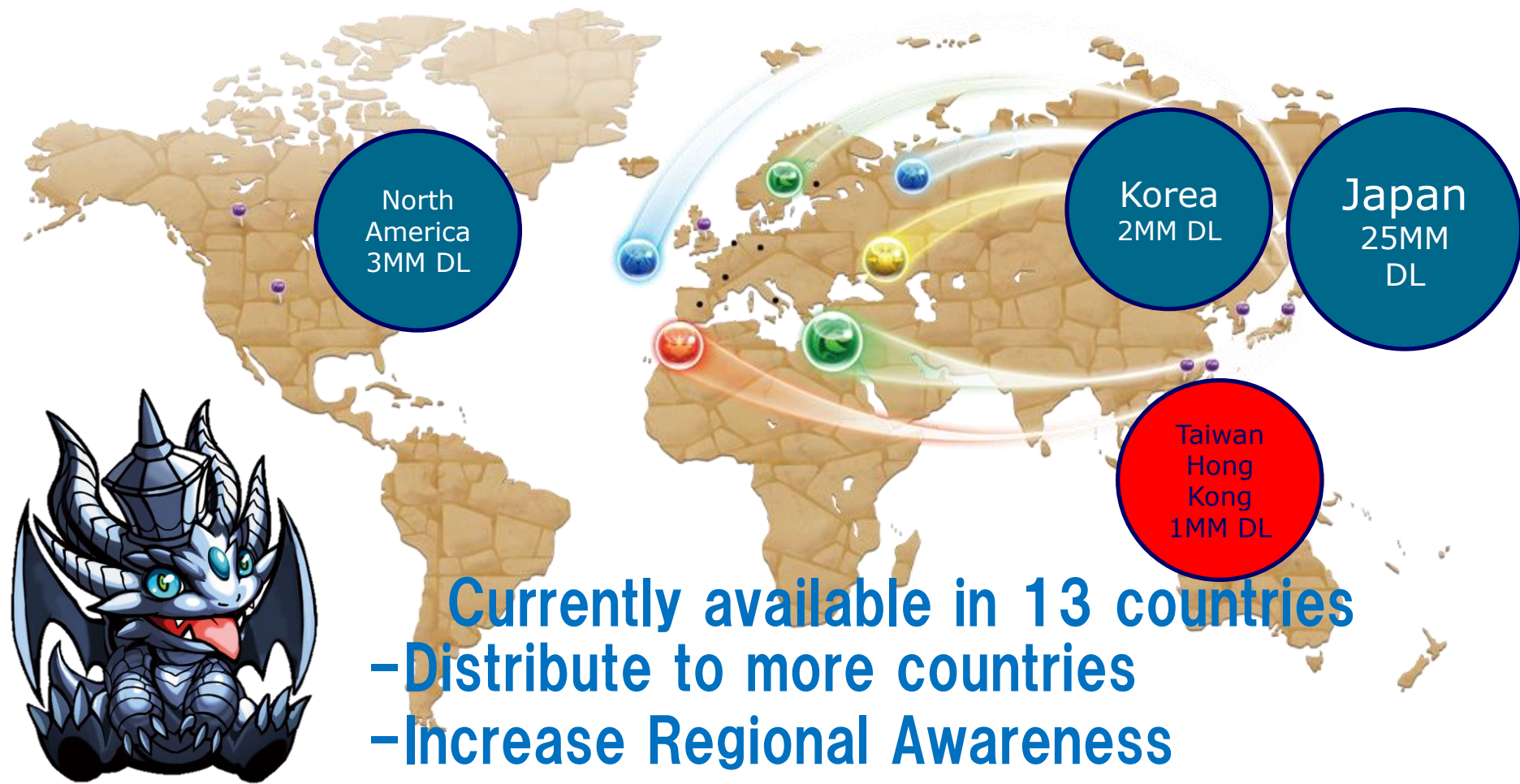
**Weekend  
Dungeon**

**Green  
Dragons Den**

**Shrine  
of Spirits**

# **P&D Postmortem**

## **“Combining Contents & Service”**



**Currently available in 13 countries**  
-Distribute to more countries  
-Increase Regional Awareness



# **Focusing on User Review Global Initiatives**

# Contents & Service



- **Daily Operation**
- **Game update**
- **In-game Event**
- **Collaboration**
- **Customer Service**
- **etc . . .**

# **P&D Postmortem** **“New Challenge”**



# PUZZLE & DRAGONS

2 in 1



# **P&D Postmortem**

## **“The Expansion of P&D World”**



**1.4 million  
Copies Sold  
In Japan**

**Comic**



**Foods**



**Goods**



**Events**



**Arcade  
Games**



# PUZZLE & DRAGONS



# **“Intuition” and “The Team”** that Makes it a Reality

